

OnDragEnter

OnDragEnter picture event

Declaration

```
ENTRY OnDragEnter(IN INT _refId, OUT BOOL _bAllow)
; akcie
END OnDragEnter
```

Parameters

_refId	For global handler - identifier of target graphic object.
_bAllow	Defines whether a graphic object is able to process Drop operation.

Description

Picture event is generated over a target graphic object when a user moves the mouse cursor on it for the first time during [Drag](#) operation.

There must be determined whether the target graphic object is able to process [Drop](#) operation. This can be done globally, if the graphic object cannot take a role of the target object, or based on the format of transferred data. The format can be get by the function [%IsDragData](#).

If the data format is suitable for processing in the graphic object, the target object should enable [Drop](#) operation through the parameter *_bAllow*. Based on this value, a mouse cursor icon, which indicates the possible completion of Drop operation, will be set.

Example

```
ENTRY OnDragEnter (IN INT _refID, OUT BOOL _bAllow)

; test on admissibility of target object
_bAllow := @FALSE

; what type of data I have? I can work only with a text
IF %IsDragData(0, _DF_TEXT) THEN
_bAllow := @TRUE
END IF
END OnDragEnter
```



Related pages:

- [ENTRY - picture event handler](#)
- [Active picture events](#)