

# HI\_SetBmpTheme

## %HI\_SetBmpTheme function

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### Function

The function **%HI\_SetBmpTheme** allows to change the application skin by replacing the actual bitmap set, with the set located in the subdirectory THEME\_xxx subdirectory of the directory ..\Bitmaps.

### Declaration

```
%HI_SetBmpTheme(  
    TEXT in _NameOfTheme  
)
```

### Parameters

<b>%NameOfTheme</b>	Value of <a href="#">Format mask</a> .
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### Example

```
; set blue theme. Use bitmaps from the directory ..\Bitmaps\THEME_BLUE  
directory  
%HI_SetBmpTheme( "THEME_BLUE" )
```



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