

# DELETE (Script Actions)

## DELETE action

### Function

The action deletes one or more rows from [local structured variable](#) (i.e. local variable of *Record* type).

### Declaration

```
DELETE _struct, rowIdx
```

or

```
DELETE _struct, rowFrom, rowTo
```

### Parameters

_struct	in/out	<a href="#">Identifier</a> of local variable of <i>Record</i> type.
rowIdx	in	<a href="#">Identifier</a> of <i>Int</i> type - row to be deleted.
rowFrom, rowTo	in	<a href="#">Identifier</a> of <i>Int</i> type.

### Description

The first variant of the action deletes the row specified by the parameter *rowIdx* from the local variable defined by the parameter *\_struct*. The value of the parameter *rowIdx* must be within the interval 1 ... *\_struct**ctDIM*. For other value, the action will generate the error *\_ERR\_RANGE\_ERROR*.

The second variant of the action deletes the rows within the range of *<rowFrom, rowTo>* from the local variable defined by the parameter *\_struct*.

### Example

```
RECORD (SD.RecordDef) _struct

REDIM _struct[10]
; deleting the first row
DELETE _struct, 1
```



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REDIM _struct[10]  
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