OnUserInput

OnUserInput picture event

Declaration

Global handler:

```
ENTRY OnUserInput(IN INT _refId)
; script actions
END OnUserInput
```

Special handler:

```
ENTRY XXX_OnUserInput
; script actions
END XXX_OnUserInput
```

Parameters

_refId	Parameter of **INT** type (required for global handler).
XXX	Name of Reference variable connected to graphic object (without the character "_").

Description

The picture event is being generated after closing the control window opened by clicking any graphic object or Windows control of Push button type.

If a graphic object not connected with given reference variable closes a control window, it will activate the global handler of the picture event **OnUserInput** and the value of the parameter **_refId** will be **0**.

Example

Special picture event handler:

```
; picture event handler: Closing the control window of the graphic object
```

```
; with reference variable _entry assigned
```

```
ENTRY entry_OnUserInput
   ...
```

```
END entry_OnUserInput
```

Global picture event handler:

```
; picture events handler: Closing the control window of a graphic object
 ; with no defined special handler of the picture event
```

```
ENTRY OnUserInput(IN  INT _refId)
```

```
; _refId - value of reference local variable assigned to graphic object
   IF _refId = _entry THEN ; test that determines above which graphic
object
```

```
                          ; the control window was closed
```

```
    ...
```

```
ELSIF _refId = 0 THEN
```

```
  ; there were closed the control window of graphic object with
```

```
  ; no defined reference variable
```

```
 ENDIF
END OnUserInput
```

Note

If both the handlers are defined in picture script, the global handler will never be called for _refId=_entry, because a special handler is already defined.

Related pages:

Picture event handler
Picture events