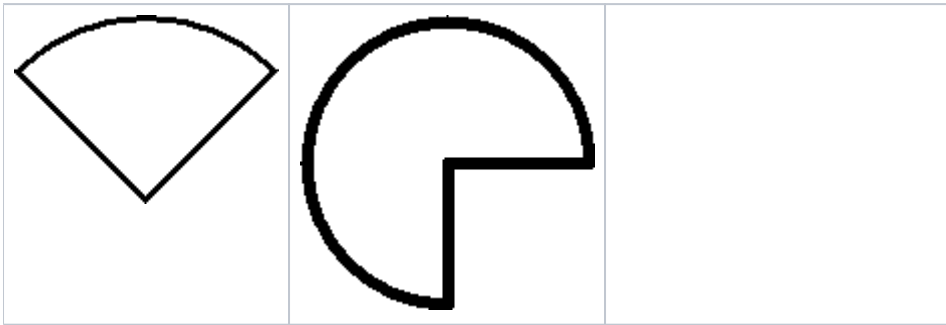



Circle Sector

Circle sector

A circle sector is a part of a circle bounded by an arc and central angle. The following figures show examples of the circle sector.



To create a circle sector

1. In the [Drawing toolbar](#), click the button  **Circle sector**.
2. Point the mouse cursor to the point of the circle sector centre and click.
3. An auxiliary circle will appear. Define the radius of the rectangle and click.
4. A line will appear, whose one point is in the centre of the circle. Define the beginning point of the circle sector and click.
5. Define the central angle of the circle sector and click.

Tip: To create a circle sector at an angle equal to a multiple of 45°, hold down the Shift key when drawing.

Circle sector parameters

The circle sector parameters are being defined in the palette [Object properties](#). The parameters are the same as the parameters of the [rectangle](#), except the parameter **Round**.

Note relating to D2000 Thin Client

The events are not implemented for the object **Circle sector** in Thin Client.
For more rules see the page [Drawing rules and object properties for D2000 the Thin Client](#).



Related pages:

[Drawing graphic objects](#)
[Graphic object manipulation functions](#)