

# TraceBufferASCIIFile

## Declaration

```
void (_stdcall * TraceBufferASCIIFile)(HOBj LnID, char *FileName, unsigned int MaxFileSize, void *Data, unsigned int Len);
```

## Parameters

LnId	<a href="#">Line ID</a> .
FileName	File name.
MaxFileSize	Maximal size of log file.
Data	Pointer to a buffer with data to be saved.
Len	Number of bytes to be saved.

## Description

This procedure enables to save the received or sent data as ASCII code into the log file that is defined by *FileName* parameter. The files are saved to the [Trace](#) directory of an application.  
Note: *FileName* can also contain directory names, e.g. "subdir1/mylog.txt" or "../anotherdir/mylog.txt".



### Related pages:

[D2000 KomAPI - call-back functions](#)