FIND_FILES

FIND_FILES action

Function

The action allows to find a file or directory in the defined directory.

Declaration

FIND_FILES directory, mask, bRecursive, filesDesc, retCode

Parameters

ь.				
directory	in	Existing directory, where to find. TEXT type.		
mask	in	Name of the file or directory you want to look for. It can contains the characters * and ?. TEXT type.		
bRecur sive	in	 @TRUE - find recursively in subdirectories @FALSE - find just in defined directory 		
filesDe sc	in	Local structure of SDSystem_FileInfo type or other structure definition consisting of the same column count and types.		
		Name	Туре	Description
		IsFile	Boolean	@TRUE, if a file was found (otherwise it's a directory).
		CreateTime	Abs. time	Time when the file or directory was created.
		AccessTi me	Abs. time	For a file, it is the time when the file was last read from or written to. For a directory, the structure specifies when the directory was created.
		ModifyTime	Abs. time	For a file, it is the time when the file was last written to. For a directory, it is the time when the directory was created.
		Size	Real	File size in bytes.
		Name	Text	File name.
		Attribs	Integer	File (directory) attributes.
retCode	o ut	Return code.		

Return code

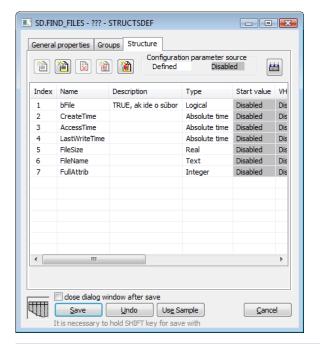
The value of the parameter <code>retCodeIdent_Int</code> - see the table of <code>error codes</code>.

Description

The action allows you to find the specified file (directory) within the given directory. The action finds and fill the result into the structure **filesDes**. The structure **filesDesc** contains a list of files and directories matching the given search condition. If needed, the action resize the structure. If no file match the given condition (mask), the result structure will consists of 0 rows.

The structure filesDesc is updated only when retCode acquires the value "0" (ERR_NO_ERROR).

Example



```
RECORD (SD.ESL_FIND_FILES) _dir
INT _retCode
 FIND_FILES "c:\directory", "*", @TRUE, _dir, _retCode
```

(i) Related pages:

Script actions