System Alarm States (Work with D2000 HI)

System alarm states

System alarms can occur in various states. An overview of all Alarm object states is shown in the following table.

Object state	Cause
Normal	No condition to start the alarm has occurred.
Alarm	Condition to raise alarm has occurred.
Acknowledged	The alarm has been acknowledged by the operator.
Blocked	The alarm is blocked by the operator or the **Blocked alarm** parameter has been checked at the alarm configuration in the D2000 CNF process.
Error	Object state cannot be evaluated.
Unacknowledged	Condition to finish the acknowledgement-required alarm had been met before its acknowledgement.
Unblocked	The state occurs only if the **D2000 Alarm** process is not running and the operator unblocked the given alarm in the Blocked state.

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